

## Tyger Hunt Armored Tournaments

9 am to 10 am	Inspections.
11 am:	Capture the flag melee for the public.
Noon:	Swiss five tournament
2 pm:	Capture the flag melee for the public
3 pm :	Tyger Scavenger hunt.

### Capture the flag

Red team, and blue team tries to capture the others flag first one to capture the opposite teams flag wins.

### Swiss Five tournament

Open to all that enter. If you are authorized in 5 weapon styles you must fight with all five. If you are not you may compete with the styles you are authorized in. The gentle with the most points wins the tournament.

### Tyger Scavenger Hunt

3 to 5 man teams, each team picks a champion. Each teams champion fight a single elimination bout, winner gets one point.

Through out the fort are members of the populace that have tokens for each team, this is a timed event from the end of the single elimination combat. Each team as a whole, has 10 minutes to find the listed gentiles and correctly answer the question to receive the token. The team who returns with in the ten minute time limit, & that has the most tokens wins. If there is as tie, the champions will have a best 2 out of three bout.